

## Using gfortran with external libraries and module files

Suppose we have the following directory structure

/home/baf1/modules (directory containing module .mod files)

/home/baf1/lib (directory containing object code libraries as .a files)

Compile files containing modules and external subprograms using

```
gfortran -c <source filename>
```

If file twomods.f90 that contains modules mod1 and mod2 then

```
gfortran -c twomods.f90
```

produces the files twomods.o, mod1.mod, and mod2.mod

If file twosubs.f90 that contains subroutine sub1 and function fun1 then

```
gfortran -c twosubs.f90
```

produces the file twosubs.o

Copy .mod files to the module directory

```
cp *.mod <module directory>
```

In our example

```
cp mod1.mod mod2.mod /home/baf1/modules
```

Add object files to the appropriate object code archive (library) using

```
ar -qs <library filename> <list of object file names>
```

In our example, adding files twomods.o and twosubs.o to library file libbase1.a

```
ar -qs /home/baf1/lib/libbase1.a twomods.o twosubs.o
```

Note: during the link phase below, the library file name is assumed to be prefaced with lib, so use that convention when creating the file.

Note: to **replace** an object file in a archive (library) use

```
ar -rs <library filename> <list of object file names>
```

In our example, to replace existing file twosubs.o in library file libbase1.a with a new version

```
ar -rs /home/baf1/lib/libbase1.a twosubs.o
```

Compile Fortran source code that uses modules and object code stored in a library

```
gfortran <source filename> -J<path to modules directory> \  
-L<path to library directory> -l<library name> \  
-o <executable filename>
```

To compile laba4.f90 which references mod1, mod2, and fun1

```
gfortran laba4.f90 -J/home/baf1/modules -L/home/baf1/lib \  
-lbase1 -o laba4
```